

Warhammer League – 2022 Second Season (April 1 – June 30)

Rules and Regulations for In-store and At-home play

Introduction

In 2022 Scalliwag Toys wants to slowly start re-opening casual league play that will run for three-month periods, with semi-regular “Super Bowl” events throughout the year (July and/or October). This initiative will start small and slowly build up throughout the year, and if all goes well, should result in a regular league structure extending into 2023 and beyond.

Matches played as part of the league will generate Victory Points (VP) that will count towards your ranking at the end of the season. A victory in any match counts as 2VP while a defeat (or a draw) will count as 1VP (a participation point). Additional VPs can be earned by fulfilling achievements throughout the season. Season winners will be selected based on VP, and additional titles may be won such as Most Valuable Player, Rookie of the Season, Sportsmanship Award, etc.

Each league will follow the standard rules associated with their game type. For example, if you are playing a Warhammer 40k match, you will abide by the rules as laid out in the 40k Core Rulebook and all applicable codices. Similarly, if you are playing Age of Sigmar, Kill Team, or other games, the same concept applies. Rule Number One though is to always engage in good conduct and sportsmanship. Scalliwag Toys will be producing a list of rules and regulations relating to sportsmanship but for any in store matches store staff are the de facto ultimate rule maker.

Leagues - Overview

We have selected the following list of Games Workshop titles for our leagues. Scalliwag Toys is open to suggestions for additional leagues (including non-GW product lines), but we would need to have sufficient people registered prior to starting any additional leagues. Based on the registration and participation of these six leagues we may adjust the offerings at the end of Season 1.

- Warhammer 40K
- Age of Sigmar
- Kill Team
- War Cry
- Blood Bowl
- Aeronautica Imperialis
- Middle Earth Strategy Battle Game

To be considered eligible for prizes at the end of the Season players will need to have participated in and reported at least 6 separate matches before the season ends (midnight on June 30, 2022).

Leagues – Registration

Season Two will assume any players who registered for Season One are still in the league. At the end of two seasons, if you have not played any matches, your name will be struck from the registry.

New Players will need to contact Scalliwag Toys in person or either via email or private message to register prior to the start of the season (registrants after the season starts will be dealt with on a case-

by-case basis). Any player can register for any of the leagues (including multiple at a time). Which specific armies or forces you bring to bear is irrelevant for registration, but you're welcome to share/show off. The army you play can vary from match to match if you want.

There are no registration fees for Season Two, but we will revisit that policy for Season Three and beyond. Any registration fees would be used to produce prize support options with the store providing some financial or in-kind support as well.

Leagues – Matches

While COVID-19 remains a concern the League will follow modified rules to follow a framework that allows for social distancing and other COVID-19 health unit policies. Regardless of the province's stance on COVID-19 it is our responsibility as business owners to ensure the maximum safety for our players and ourselves.

Some rules will remain in place regardless of how you participate. Obviously the first thing you need to do is find someone else within the league to play a match against. Discuss between yourselves the basic things like the faction you will bring to the table, your experience level, and for those looking for variety, your rule set. If both parties agree to play Age of Sigmar using second edition rules that is ultimately their choice, however, we won't promise you have access to players for non-current rulesets.

In Store Play

We will be offering at least one table to play on during business hours (a second table may be available). Plan accordingly, and be aware that Wednesday Nights and Friday Nights have are for other events and take up all the space, so any Warhammer match on those days needs to be done by 5:30 at the latest.

Sessions will be available in maximum three-hour increments. Don't forget this also includes your set-up and tear-down time, so try to be punctual. For Age of Sigmar and 40k matches, please be aware that we are lifting the 1000pt army cap. We will allow 2000pt matches, however, they must stay within the three-hour time period. If you aren't done in time, the match will be called as a draw. If you want to arrive fifteen minutes early, and the table is free, please do so to give yourself more time for set up.

We know that some of our league members have expressed distaste for the 1000pt cap, and we appreciate their understanding that we are coping with a pandemic. We've reviewed ITC rules for tournaments, and they state that a 2000pt game should take 2.5-3hrs, which is why we will now allow games at that size. However, the ITC suggested time assumes a level of competence from the players, so please take your own skill level (and how intense you want the experience to be) into account when deciding on the size and scale of your match.

Scatter terrain will be made available to players as they need it. Also, if you are willing to play on a 4'x4' board, we do have a 3D one to try.

At Home Play

We understand that players cannot always come in to play at the best of times, and COVID-19 makes that even harder. As a result, we are allowing players to participate by playing at home as they see fit. Army sizes can be anything you want as a result. We will, however, require a small battle report and images (at least 2 per round of play) be shared to the "Warhammer Players at Scalliwags" Facebook

page with the hashtag #Scalliwagh. This battle report needs to let us know who won, who lost, and if any achievements were completed.

At Home Play – Reporting Format

Player 1: Fafnir MacDonald (Death Guard)

Player 2: Robinson Robins (Necrons)

Points: XXXXpts

Winner: Fafnir MacDonald

Player 1 Achievements:

Player 2 Achievements:

Notes: stuff that might be worth mentioning that might reference the pictures you share. Great place to include **#Scalliwagh**

Achievements

We have updated our achievement list and will be providing a free print off (or for remote players, a pdf to download) with the complete Achievement List (by name, you will still need to refer to the official spreadsheet for details). Use this as a checklist to keep track of the achievements you have earned. Achievements can only be earned once per League Type. So if you are playing 40k you cannot earn the same achievement twice in 40k; you can however earn that achievement in 40k and Age of Sigmar.

Conclusion

Ultimately there was probably something we missed, and if we did, let us know. This first season is almost certainly going to be a little rocky as we try things out, but hopefully it will grow into something we can come back to regularly and continue to build up a thriving tabletop wargaming community. Thank you to everyone participating, we look forward to your games.