

## Warhammer League – 2022 First Season (February 01 – March 31)

### Rules and Regulations for In-store and At-home play

#### **Introduction**

In 2022 Scalliwag Toys wants to slowly start re-opening casual league play that will run for three-month periods, with semi-regular “Super Bowl” events throughout the year (July and/or October). This initiative will start small and slowly build up throughout the year, and if all goes well, should result in a regular league structure extending into 2023 and beyond.

Matches played as part of the league will generate Victory Points (VP) that will count towards your ranking at the end of the season. A victory in any match counts as 2VP while a defeat will count as 1VP (a participation point). Additional VPs can be earned by fulfilling achievements throughout the season. Season winners will be selected based on VP, and additional titles may be won such as Most Valuable Player, Rookie of the Season, Sportsmanship Award, etc.

Each league will follow the standard rules associated with their game type. For example, if you are playing a Warhammer 40k match, you will abide by the rules as laid out in the 40k Core Rulebook and all applicable codices. Similarly, if you are playing Age of Sigmar, Kill Team, or other games, the same concept applies. Rule Number One though is to always engage in good conduct and sportsmanship. Scalliwag Toys will be producing a list of rules and regulations relating to sportsmanship but for any in store matches store staff are the de facto ultimate rule maker.

#### **Leagues - Overview**

We have selected the following list of Games Workshop titles for our leagues. Scalliwag Toys is open to suggestions for additional leagues (including non-GW product lines), but we would need to have sufficient people registered prior to starting any additional leagues. Based on the registration and participation of these six leagues we may adjust the offerings at the end of Season 1.

- Warhammer 40K
- Age of Sigmar
- Kill Team
- War Cry
- Blood Bowl
- Aeronautica Imperialis
- Middle Earth Strategy Battle Game

To be considered eligible for prizes at the end of the Season players will need to have participated in and reported at least 4 separate matches (normally 6, but this is a short season).

#### **Leagues – Registration**

Season One (and each subsequent season) will be announced at least a week prior to the first day of play. Players will need to contact Scalliwag Toys in person or either via email or private message to register prior to the start of the season. Any player can register for any of the leagues (including

multiple at a time). Which specific armies or forces you bring to bear is – at this time – irrelevant for registration, but you're welcome to share/show off.

There are no registration fees for Season One, but we will revisit that policy for Season Three and beyond. Any registration fees would be used to produce prize support options with the store providing some financial or in-kind support as well.

### **Leagues – Matches**

While COVID-19 remains a concern the League will follow modified rules to follow a framework that allows for social distancing and other COVID-19 health unit policies.

Some rules will remain in place regardless of how you participate. Obviously the first thing you need to do is find someone else within the league to play a match against. Discuss between yourselves the basic things like the faction you will bring to the table, your experience level, and for those looking for variety, your rule set. If both parties agree to play Age of Sigmar using second edition rules that is ultimately their choice, however, we won't promise you have access to players for non-current rulesets.

### **In Store Play**

We will be offering at least one table to play on during business hours (this may increase to two tables as COVID-19 restrictions change). Sessions will be available in maximum three-hour increments. Don't forget this also includes your set-up and tear-down time, so try to be punctual. For Age of Sigmar and 40k matches, please be aware that we are limiting play to less than 1000pts to avoid longer games as long as COVID-19 remains a concern. Scatter terrain will be made available to players as they need it. Also, if you are willing to play on a 4'x4' board, we do have a 3D one to try.

### **At Home Play**

We understand that players cannot always come in to play at the best of times, and COVID-19 makes that even harder. As a result, we are allowing players to participate by playing at home as they see fit. Army sizes can be anything you want as a result. We will, however, require a small battle report and images (at least 2 per round of play) be shared to the "Warhammer Players at Scalliwags" Facebook page with the hashtag #Scalliwagh. This battle report needs to let us know who won, who lost, and if any achievements were completed.

### **Achievements**

These are generic bonus achievements that we feel can be done in any of the Leagues we are offering. As this is the first time, we are using these achievements in this way, don't hesitate to let us know if there are any glitches with them OR if you have a good one to add to the list.

These achievements – when scored – count as 1 VP to your end of Season totals. They can only be acquired once per League per season.

- Clash of the Titans: engage in Warlord-on-Warlord Combat
- End Zone: end the game with at least one model in your opponent's deployment zone
- Far From Home: end the game with none of your own units in your deployment zone

- Red Rider BB Gun: cause the first ranged damage of the match
- Fisticuffs: cause the first melee damage of the match
- One last shot: cause the last ranged damage of the match
- Go down swinging: cause the last melee damage of the match
- Gone Fishing: destroy a vehicle or monstrous creature
- Hands Across America: have at least one model in each table corner
- Crush your Enemy: wipe out a full unit in one round
- Drive them Before you: do an 11" + charge
- Hear the lamentations of their women: Wipe out a full-strength unit in one round
- Odds: Hold all the odd numbered objectives at one time
- Evens: Hold all the even numbered objectives at one time
- Odds and Evens: Hold all the objectives at one time
- Centre of the Earth: Hold the centre of the board (have no opponent models within 9" of the centre)
- The Dice Don't Like Me: Roll fifty "1s" in a single game

### **Conclusion**

Ultimately there was probably something we missed, and if we did, let us know. This first season is almost certainly going to be a little rocky as we try things out, but hopefully it will grow into something we can come back to regularly and continue to build up a thriving tabletop wargaming community. Thank you to everyone participating, we look forward to your games.